

On the Classification of Binary Self-Dual Codes

Stefka Bouyuklieva,
 Faculty of Mathematics and Informatics,
 Veliko Tarnovo University, Bulgaria,
 Iliya Bouyukliev,
 Institute of Mathematics and Informatics,
 Bulgarian Academy of Sciences, Veliko Tarnovo, Bulgaria

We dedicate this research to our teacher Stefan Dodunekov on the occasion of his 65th birthday.

Abstract

An efficient algorithm for classification of binary self-dual codes is presented. As an application, a complete classification of the self-dual codes of length 38 is given.

Index Terms: *Self-dual codes, Classification, Isomorph-free generation*

1 Introduction

The self-dual codes form one of the important classes of linear codes because of their rich algebraic structure and their close connections with other combinatorial configurations like block designs, lattices, graphs, etc.

The classification of self-dual codes began in the seventies in the work of Vera Pless [20], where she classified the binary self-dual codes of length $n \leq 20$. The method used in the beginning remained essentially the same throughout the succeeding classifications. This is a recursive classification which proceeds from smaller to larger length and codes are classified up to equivalence. The process begins with the formula for the number of all self-dual codes of length n called a mass formula. The number of the self-dual binary codes of even length n is $N(n) = \prod_{i=1}^{n/2-1} (2^i + 1)$.

Throughout this paper all codes are assumed to be binary. Two binary codes are called *equivalent* if one can be obtained from the other by a permutation of coordinates. The permutation $\sigma \in S_n$ is an *automorphism* of C , if $C = \sigma(C)$ and the set of all automorphisms of C forms a group called the *automorphism group* of C , which is denoted by $\text{Aut}(C)$ in this paper. If C has length n , then the number of codes equivalent to C is $n!/|\text{Aut}(C)|$. To classify

self-dual codes of length n , it is necessary to find inequivalent self-dual codes C_1, \dots, C_r so that the following mass formula holds:

$$\sum_{i=1}^r \frac{n!}{|\text{Aut}(C_i)|} = N(n). \quad (1)$$

In the survey [12] Huffman summarized the classification of all binary self-dual codes of length $n \leq 36$. As the complete classifications for lengths 34 and 36 was not done at that time, we present here a new version of Table 1 from [12], but instead of the question marks we put the correct numbers. Moreover, we extend the table with two more lengths - 38 and 40. The number of all inequivalent singly-even (Type I) and doubly-even (Type II) codes is denoted by $\#_I$ and $\#_{II}$, respectively. In the table $d_{\max, I}$ ($d_{\max, II}$) is the biggest possible minimum distance for which Type I (Type II) codes with the given length exist, and $\#_{\max, I}$ ($\#_{\max, II}$) is their number.

The classification of the self-dual codes of length 34 was given in [3]. Using the self-dual [34, 17, 6] codes, Melchor and Gaborit classified the optimal self-dual codes of length 36, namely the [36, 18, 8] codes [19]. Recently, Harada and Munemasa in [11] completed the classification of the self-dual codes of length 36 and created a database of self-dual codes [10]. The doubly-even self-dual codes of length 40 were also classified by Betsumiya, Harada and Munemasa [2]. Moreover, using these codes, they classified the optimal self-dual [38, 19, 8] codes. A classification of extremal self-dual codes of length 38 was very recently obtained also in [1] by somewhat different techniques.

Actually, the construction itself is easy, the equivalence test is the difficult part of the classification. Because of that, for the larger length the recursive constructions are used preferably heuristic, for building examples for codes with some properties. There are also many partial classifications, namely classifications of self-dual codes with special properties, for example self-dual codes invariant under a given permutation, or self-dual codes connected with combinatorial designs with given parameters. These classifications are not recursive but they use codes with smaller lengths that is why the full classification is very important in these cases, too.

In this paper, we present an algorithm for generating binary self-dual codes which gives as output exactly one representative of every equivalence class. To develop this algorithm, we use an approach introduced by Brendan McKay known as *isomorph-free exhaustive generation* [18]. The constructive part of the algorithm is not different from the other recursive constructions for self-dual codes, but to take only one representative of any equivalence class, we use a completely different manner. This approach changes extremely the speed of generation of the inequivalent codes of a given length. Its special feature is that practically there is not equivalence test for the objects.

As a result, the classification of all binary self-dual codes of length 38 is presented. The number of these codes is given in the following theorem and also listed in Table 1.

Theorem 1 *There are 38 682 183 inequivalent self-dual codes of length 38.*

In Section 2 we present the theoretical foundations of our construction method. We describe a recursive construction of binary self-dual codes. The aim is to obtain all inequivalent self-dual codes of dimension k on the base of the inequivalent self-dual codes of dimension $k - 1$.

In Section 3 we describe the used algorithm. Codes which are equivalent belong to the same equivalence class. Every code can serve as a representative for its equivalence class. We use the concept for a canonical representative, selected on the base of some specific conditions. This canonical representative is intended to make easily a distinction between the equivalence classes.

In Section 4 we give the results with some more information about the obtained codes.

Table 1: Binary self-dual codes of length $n \leq 40$ [12]

n	$\#I$	$\#II$	$d_{max,I}$	$\#_{max,I}$	$d_{max,II}$	$\#_{max,II}$	Reference
2	1		2	1			[20]
4	1		2	1			[20]
6	1		2	1			[20]
8	1	1	2	1	4	1	[20]
10	2		2	2			[20]
12	3		4	1			[20]
14	4		4	1			[20]
16	5	2	4	1	4	2	[20]
18	9		4	2			[20]
20	16		4	7			[20]
22	25		6	1			[22]
24	46	9	6	1	8	1	[22]
26	103		6	1			[7, 8, 21]
28	261		6	3			[7, 8, 21]
30	731		6	13			[7, 8, 21]
32	3210	85	8	3	8	5	[4, 7, 9]
34	24147		6	938			[3]
36	519492		8	41			[11, 19]
38	38682183		8	2744			this paper, [1, 2]
40	?	94343	8	?	8	16470	[2]

2 Recursive Constructions of Self-Dual Codes

In this section we describe a recursive construction of binary self-dual codes. The aim is to obtain all inequivalent self-dual codes of length $n = 2k$ and dimension k on the base of the

inequivalent self-dual codes of dimension $k - 1$. Theorem 3 gives us the possibility to develop such a recursive algorithm. Actually, this theorem presents a well known property of the self-dual codes but usually the authors state it in the case $d \geq 4$ (see for example [11]). Here we give a variant for all d but for that we need the following lemma.

Lemma 2 *If C is a binary self-dual code then C does not have more than two equal coordinates. In other words, if $x_{i_1} = x_{i_2} = \dots = x_{i_s}$ for any codeword $x = (x_1, x_2, \dots, x_n) \in C$ then $s \leq 2$.*

Proof. If $n = 2$ then $C = i_2 = \{00, 11\}$ and C has only two coordinates. Let $n \geq 4$. Since the dimension of C is $n/2 \geq 2$, not all coordinates are equal and $s < n$. Suppose that $s \geq 3$, so $x_{i_1} = x_{i_2} = x_{i_3}$ for all codewords $x \in C$. In such a case the vector $y = (y_1, \dots, y_n) \in \mathbb{F}_2^n$ of weight 2 with $y_{i_1} = y_{i_2} = 1$ will belong to $C^\perp = C$. In this way we obtain a codeword for which $y_{i_1} = y_{i_2} = 1$ but $y_{i_3} = 0$ - a contradiction. Hence $s \leq 2$. \square

Any self-dual $[n, n/2, 2]$ code for $n > 2$ is decomposable as $i_2 \oplus C_{n-2}$ where C_{n-2} is a self-dual code of length $n - 2$. Furthermore, the number of the self-dual $[n, n/2, 2]$ codes is equal to the number of all self-dual $[n - 2, n/2 - 1]$ codes ($n > 2$). But even if a self-dual code of length $n > 2$ has minimum distance $d = 2$, it has two coordinates which are not equal.

Theorem 3 *Let C be a binary self-dual $[n = 2k > 2, k, d]$ code and $C_0 = \{(x_1, \dots, x_n) \in C, x_{n-1} = x_n\}$. If the last two coordinates of C are not equal and C_1 is the punctured code of C_0 on the coordinate set $\{n - 1, n\}$ then C_1 is a self-dual $[n - 2, k - 1, d_1 \geq d - 2]$ code.*

Proof. Let $n > 2$ and the last two coordinates of the code C are not equal. This means that there is a codeword $y \in C$ such that $y_{n-1} \neq y_n$. Therefore C_0 is a subcode of C with dimension $k - 1$, and $(00 \dots 011) \notin C$. The punctured code of C_0 on the coordinate set $\{n - 1, n\}$ is

$$C_1 = \{(x_1, x_2, \dots, x_{n-2}) \mid x = (x_1, x_2, \dots, x_{n-2}, x_{n-1}, x_n) \in C_0\}.$$

Since $(00 \dots 011) \notin C$, $\dim C_1 = \dim C_0 = k - 1$. Moreover, if $x = (x_1, x_2, \dots, x_{n-2}, a, a)$, $y = (y_1, y_2, \dots, y_{n-2}, b, b) \in C_0$ then $x_1 y_1 + x_2 y_2 + \dots + x_{n-2} y_{n-2} + ab + ab = 0$. Hence $x_1 y_1 + x_2 y_2 + \dots + x_{n-2} y_{n-2} = 0$ for any two codewords $(x_1, \dots, x_{n-2}), (y_1, \dots, y_{n-2}) \in C_1$. It follows that the code C_1 is self-orthogonal, and since its dimension is a half of its length, it is self-dual. \square

For our construction, we use the code C_1 of dimension $k - 1$ to obtain a self-dual code of dimension k and length $2k$. We describe this in the following corollary. Let C_1 be a binary self-dual $[2k - 2, k - 1]$ code with a generator matrix G_1 . Let us extend G_1 with two equal columns $(a_1, a_2, \dots, a_{k-1})^T$ and consider the code C_0 generated by the matrix

$$G_0 = \left(G_1 \left| \begin{array}{cc} a_1 & a_1 \\ \vdots & \vdots \\ a_{k-1} & a_{k-1} \end{array} \right. \right).$$

We can choose the vector $(a_1, a_2, \dots, a_{k-1})$ such that $(11 \dots 11) \in C_0$. Obviously, C_0 is a self-orthogonal $[n = 2k, k - 1]$ code and its dual code is $C_0^\perp = \langle C_0, (00 \dots 011), x \rangle$ where $x \in C_0^\perp \setminus \langle C_0, (00 \dots 011) \rangle$ and $\text{wt}(x)$ is even. Consider the last two coordinates of the vector x . If $x_{n-1} = x_n$ then $(x_1, x_2, \dots, x_{n-2}) \in C_1^\perp = C_1$ and therefore $x \in \langle C_0, (00 \dots 011) \rangle$. Hence $x_{n-1} \neq x_n$. The next corollary follows immediately.

Corollary 4 *The code $C = \langle C_0, x \rangle = C_0 \cup (x + C_0)$ is a binary self-dual $[2k, k]$ code.*

We will call the code C a child of C_1 , and C_1 - a parent of C . Actually, we have two possible self-dual codes obtained in this way from C_1 , namely $\langle C_0, x \rangle$ and $\langle C_0, (00 \dots 011) + x \rangle$, but both codes are equivalent.

Remark 1 To describe the search tree for our algorithm, we use the terms parent and child as it is usual in the literature on algorithms [15, 18]. These terms are used in a different way in some papers and chapters devoted to self-dual codes [13].

In this way all self-dual codes of length $n = 2k$ can be constructed on the base only on the inequivalent self-dual codes of length $n - 2$. Indeed, if we take two equivalent self-dual codes $C_1 \cong C'_1$ and use the same vector $(a_1, a_2, \dots, a_{k-1})$, we can obtain equivalent self-dual codes of length $2k$ via the described construction. Let G_1 be a generator matrix of C_1 and P be a permutation matrix such that $G_1 P$ generates the code C'_1 . Then the matrix

$$\left(\begin{array}{c|cc} xP & x_{n-1} & x_n \\ \hline G_1 P & a & a \end{array} \right)$$

generates a self-dual code equivalent to C , namely the code C' . Furthermore, if $\pi \in S_{n-2}$ is the permutation corresponding to the matrix P then $\hat{\pi} \in S_n$ sends C to C' where $\hat{\pi}(i) = \pi(i)$ for $1 \leq i \leq n - 2$, and $\hat{\pi}(i) = i$ for $i \in \{n - 1, n\}$.

Let see now what happens if we take different vectors a and b of length $k - 1$ and use them in the described construction for the same self-dual $[2k - 2, k - 1]$ code C_1 with a generator matrix G_1 . Consider the elements of the automorphism group $\text{Aut}(C_1)$ as permutation matrices of order $n - 2$. To any permutation matrix $P \in \text{Aut}(C_1)$ we can correspond an invertible matrix $A_P \in \text{GL}(k - 1, 2)$ such that $G'_1 = G_1 P = A_P G_1$, since G'_1 is another generator matrix of C_1 . In this way we obtain a homomorphism $f : \text{Aut}(C_1) \rightarrow \text{GL}(k - 1, 2)$. Consider the action of $\text{Im}(f)$ on the set \mathbb{F}_2^{k-1} defined by $A(x) = Ax^T$ for every $x \in \mathbb{F}_2^{k-1}$.

Theorem 5 [11] *The matrices $(G_1 \ a^T \ a^T)$ and $(G_1 \ b^T \ b^T)$ generate equivalent codes if and only if the vectors a and b belong to the same orbit under the action of $\text{Im}(f)$ on \mathbb{F}_2^{k-1} .*

Proof. Let the matrices $(G_1 \ a^T \ a^T)$ and $(G_1 \ b^T \ b^T)$ generate the codes C_0 and C'_0 , respectively, and $a^T = A_P b^T$, where $P \in \text{Aut}(C_1)$. Then

$$(G_1 \ a^T \ a^T) \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} = (G_1 P \ a^T \ a^T) = (A_P G_1 \ A_P b^T \ A_P b^T) = A_P (G_1 \ b^T \ b^T).$$

Since $A_P(G_1 \ b^T \ b^T)$ is another generator matrix of the code C'_0 , both codes are equivalent.

Conversely, let $C_0 \cong C'_0$. It turns out that there is a matrix $B \in \text{GL}(k, 2)$ and an $n \times n$ permutation matrix P such that $(G_1 \ a^T \ a^T) = B(G_1 \ b^T \ b^T)P = BA_P(G_1 \ b^T \ b^T)$. Hence $BA_P G_1 = G_1$ and therefore BA_P defines an automorphism of the code $C_1 = \langle G_1 \rangle$. Since $a^T = BA_P b^T$, the vectors a and b belong to the same orbit under the action of $\text{Im}(f)$ on \mathbb{F}_2^{k-1} . \square

Let now $G = \begin{pmatrix} x & 1 & 0 \\ G_1 & a^T & a^T \end{pmatrix}$ be a generator matrix of the self-dual $[n, n/2, d]$ code C . If $P \in \text{Aut}(C_1)$ and $y = xP$ then

$$\begin{aligned} G \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} &= \begin{pmatrix} x & 1 & 0 \\ G_1 & a^T & a^T \end{pmatrix} \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} = \begin{pmatrix} xP & 1 & 0 \\ G_1 P & a^T & a^T \end{pmatrix} \\ &= \begin{pmatrix} y & 1 & 0 \\ A_P G_1 & A_P b^T & A_P b^T \end{pmatrix} = \begin{pmatrix} 1 & 0 \dots 0 \\ 0^T & A_P \end{pmatrix} \begin{pmatrix} y & 1 & 0 \\ G_1 & b^T & b^T \end{pmatrix} \end{aligned}$$

Hence the code C is equivalent to the code generated by the matrix $G' = \begin{pmatrix} y & 1 & 0 \\ G_1 & b^T & b^T \end{pmatrix}$.

The following theorem reduces the number of the considered cases. It is a particular case of Theorem 1 from [16].

Theorem 6 *If C is a binary self-dual $[n = 2k > 2, k, d]$ code and the last two coordinates of C are not equal then C is equivalent to a code with a generator matrix in the form*

$$G = \begin{pmatrix} x_1 \dots x_{k-1} & 00 \dots 0 & 1 & 0 \\ & & x_1 & x_1 \\ & I_{k-1} & A & \vdots \\ & & & x_{k-1} \ x_{k-1} \end{pmatrix} \quad (2)$$

and the matrix $(I_{k-1}|A)$ generates a self-dual $[n-2, k-1]$ code.

Proof. Take a generator matrix in systematic form for the code C_1 obtained from C by the construction in Theorem 3. Then

$$\begin{pmatrix} & x_1 & x_1 \\ I_{k-1} & A & \vdots \\ & & x_{k-1} \ x_{k-1} \end{pmatrix}$$

is a generator matrix of C_0 in systematic form. Since C_0 is a self-orthogonal $[2k, k-1]$ code, $C_0^\perp = \langle C_0, (00 \dots 011), y \rangle$ where $y \in C \setminus C_0$. Hence $y_{n-1} \neq y_n$ and suppose $y_{n-1} = 1, y_n = 0$.

Consider the vector $x = (x_1, x_2, \dots, x_{k-1}, 00 \dots 010)$. Obviously, $x \perp C_0$ and hence $x \in C_0^\perp$. But $x \notin C_0$, $x \notin (00 \dots 011) + C_0$, $x \notin (00 \dots 011) + y + C_0$ and therefore

$x \in y + C_0 \subset C$. It turns out that $x \in C$ and we can take a generator matrix for C in the needed form. \square

If we start with a self-dual $[2k-2, k-1]$ code C_1 with a generator matrix in systematic form, for the construction in the last theorem we have to use a vector $(x_1, x_2, \dots, x_{k-1})$ of odd weight. Then we are sure that the all-ones vector $(11 \dots 11)$ belongs to the subcode C_0 and the code C generated by the matrix (2) is a self-dual $[2k, k]$ code.

The last two theorems are very important for our search. We use them to write a recursive algorithm which gives us all self-dual $[n, n/2]$ codes starting from the code i_2 .

3 The Algorithm

In this section we present an algorithm for generating self-dual codes of a given length n . We discuss the background and give preliminary definitions and notations.

Let Ω_k be the set of all binary self-dual codes of dimension k (and length $2k$). We consider the action of the symmetric group S_{2k} on the set Ω_k , $k = 1, 2, \dots$. This action induces an equivalence relation in Ω_k as two codes $C_1, C_2 \in \Omega_k$ are equivalent ($C_1 \cong C_2$) if they belong to the same orbit. Hence the equivalence classes for the defined relation are the orbits with respect to the action of the symmetric group. According to Theorem 3, if we take two nonproportional coordinates in any code belonging to Ω_k , $k \geq 2$, we can obtain a code from Ω_{k-1} . Conversely, if we take all codes from Ω_{k-1} and extend them using Corollary 4 in all possible ways, we will obtain all codes from Ω_k . The construction of the self-dual codes of dimension k using the codes from Ω_{k-1} seems to be trivial, but actually this is a difficult problem and the question is how to find only the inequivalent codes. To do this, we develop a McKey type algorithm for isomorph-free generation [15, 18].

The algorithm is an exhaustive search over the set of codes $\Omega = \Omega_1 \cup \Omega_2 \cup \dots \cup \Omega_k$ and this set is our search space. The generation process is described by a rooted tree (or forest). The nodes in the tree are objects from the search space Ω . From a self-dual code A of length $2k-2$ corresponding to the node \bar{A} , we obtain self-dual codes of length $2k$ which are children of the code A . To construct the children, we use a generator matrix G_A of A in systematic form and the binary vectors from \mathbb{F}_2^{k-1} of odd weight. We denote the set of inequivalent children by $Child(A)$. The elements of $Child(A)$ correspond to the nodes of the next level which are connected to \bar{A} by edges. To find only the inequivalent children, we use Theorem 5. Practically, the rule $A \rightarrow Child(A)$ which juxtapose children to a code defines our search tree. The execution of the algorithm can be considered as walking the search tree and visiting all nodes through the edges. This can be done by a depth first search. We present a pseudocode of the algorithm in Table 2.

The following definitions and theorems help us to explain the algorithm and to prove its correctness.

Definition 1 *A canonical representative map for the action of the group S_{2k} on the set Ω_k*

is a function $\rho : \Omega_k \rightarrow \Omega_k$ that satisfies the following two properties:

1. for all $X \in \Omega_k$ it holds that $\rho(X) \cong X$,
2. for all $X, Y \in \Omega_k$ it holds that $X \cong Y$ implies $\rho(X) = \rho(Y)$.

For a code $C \in \Omega_k$, the code $\rho(C)$ is the canonical form of C with respect to ρ . Analogously, C is in canonical form if $\rho(C) = C$. The code $\rho(C)$ is the canonical representative of its equivalence class with respect to ρ .

We can take for a canonical representative of one equivalence class a code which is more convenient for our purposes. Suppose that A is the canonical representative of this class with respect to a canonical representative map ρ . We can take $B \cong A$ for a canonical representative for this class if we change the canonical representative map in the following way: $\rho'(X) = B$ if $X \cong B$, $\rho'(X) = \rho(X)$ if $X \not\cong B$. According to Lemma 2 a self-dual code does not have more than two equal coordinates, hence if $k \geq 2$ we can take for a canonical representative of any equivalence class a code for which the last two coordinates are not equal.

Example 1 If we order the codewords in any code lexicographically and then compare the codes according to a lexicographical ordering of the columns, we will have one biggest code in any equivalent class. We can take this code as a canonical representative of its class.

Definition 2 Let C be a self-dual code of length n and $\rho(C) \cong C$ be its canonical form. A permutation $\phi_C \in S_n$ is called a canonical permutation of the code C , if $\phi_C(C) = \rho(C)$.

For a fixed canonical representative map ρ , the canonical permutation of C depends on the automorphism group of the code and the permutations from the coset $\phi_C \text{Aut}(C)$ can also be canonical permutations since $\phi_C \sigma(C) = \phi_C(\sigma(C)) = \phi_C(C) = \rho(C)$ for any $\sigma \in \text{Aut}(C)$.

We obtain the automorphism group and a canonical form of a given code A using a modification of the algorithm presented in the paper [5]. This algorithm gives the order of the group, a set of generating elements, and a canonical permutation.

The parent test can be defined in the following way. Suppose that A is a self-dual code of dimension $k-1$ and $B \in \text{Child}(A)$. This means that B is obtained from A by the construction of Theorem 6. The parent test for B depends on the automorphism group of the code B . Let c_1 and c_2 be the coordinate positions of the code B for which $\phi_B(c_1) = 2k, \phi_B(c_2) = 2k-1$ where ϕ_B is the canonical permutation of B . The corresponding two columns of B are not equal, because the last two coordinates of the canonical representative are not equal. We call the coordinates c_1 and c_2 special for the code B with respect to the canonical permutation ϕ_B . If there is an automorphism σ of B such that $\{\sigma(c_1), \sigma(c_2)\} = \{2k-1, 2k\}$ then the code B passes the parent test. In such case we can change the canonical permutation, taking $\phi_B \sigma^{-1}$ instead of ϕ_B . Then the last two coordinates of B are special with respect to the new canonical permutation. So a code passes the parent test, if there is a canonical permutation ϕ for this code such that the last two coordinates are special with respect to ϕ .

Obviously, the canonical representative B of one equivalent class passes the parent test. If $B_1 \cong B$ also passes the parent test, then there is a permutation $\phi : B \rightarrow B_1$ such that

$1 \leq \phi(i) \leq n - 2$ for $1 \leq i \leq n - 2$ and $\{\phi(n - 1), \phi(n)\} = \{n - 1, n\}$, where n is the length of the codes. This means that the parents of these two codes are equivalent, too. So we have the following lemma.

Lemma 7 *If B_1 and B_2 are two equivalent self-dual $[2k, k]$ codes which pass the parent test, their parents are also equivalent.*

Table 2: The main algorithm

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Procedure Augmentation( $A$ : binary self-dual code);
begin
  If the dimension of  $A$  is equal to  $k$  then
    begin
       $U_k := U_k \cup \{A\}$ ;
      PRINT ( $A, \# \text{Aut}(A)$ );
    end;
  If the dimension of  $A$  is less than  $k$  then
    begin
      find the set  $Child(A)$  of all inequivalent children of  $A$ ;
      ( using already known  $\text{Aut}(A)$ );
      For all codes  $B$  from the set  $Child(A)$  do the following:
        if  $B$  passes the parent test then Augmentation( $B$ );
      end;
    end;
end;

Procedure Main;
Input:   $U_r$  – nonempty set of binary self-dual  $[2r, r]$  codes;
        $k$  – dimension of the output codes ( $k > r$ );
Output:  $U_k$  – set of  $[2k, k]$  binary self-dual codes;
begin
   $U_k := \emptyset$  (the empty set);
  for all codes  $A$  from  $U_r$  do the following:
    begin
      find the automorphism group of  $A$ ;
      Augmentation( $A$ );
    end;
end;

```

Lemma 8 *Let A_1 and A_2 be two equivalent self-dual codes of dimension r . Then for any child B_1 of A_1 which passes the parent test, there is a child B_2 of A_2 , equivalent to B_1 , such that B_2 also passes the parent test.*

Proof. Let G_1 be a generator matrix of A_1 in systematic form and B_1 be the code obtained from A_1 and the vector $a = (a_1, \dots, a_r)$ by the construction described in Corollary 4 and Theorem 6. Let B_2 be the code generated by the matrix $\pi(G_1)$ and the same vector a , where $\pi \in S_{2r}$ and $\pi(A_1) = A_2$. Obviously, $\pi(G_1)$ generates the code $\pi(A_1) = A_2$. Moreover, according to Theorem 5, B_2 is equivalent to all codes obtained by A_2 and the vectors from the orbit with representative a under the action of $\text{Aut}(A_2)$ on \mathbb{F}_2^r . Since the codes B_1 and B_2 are equivalent, they have the same canonical representative $B = \rho(B_1) = \rho(B_2)$. The code B_1 passes the parent test and therefore there is a canonical permutation $\phi_1 : B_1 \rightarrow B$ such that the last two coordinates of B_1 are special with respect to ϕ_1 . We can take for a canonical permutation of B_2 the permutation $\phi_2 = \phi_1 \hat{\pi}^{-1}$, since $\phi_1 \hat{\pi}^{-1}(B_2) = \phi_1(B_1) = \rho(B_1) = \rho(B_2)$, where $\hat{\pi} \in S_{2r+2}$, $\hat{\pi}(i) = \pi(i)$ for $i \in \{1, 2, \dots, 2r\}$, $\hat{\pi}(2r+1) = 2r+1$, $\hat{\pi}(2r+2) = 2r+2$. Then

$$\{\phi_2(2r+1), \phi_2(2r+2)\} = \{\phi_1(2r+1), \phi_1(2r+2)\} = \{2r+1, 2r+2\},$$

hence the last two coordinates of B_2 are special with respect to the canonical permutation ϕ_2 . It turns out that the code B_2 also passes the parent test. \square

Theorem 9 *If the set U_s consists of all inequivalent binary self-dual $[2s, s]$ codes, then the set U_{s+1} obtained by the algorithm presented in Table 2 consists of all inequivalent self-dual $[2s+2, s+1]$ codes, $s \geq 1$.*

Proof. We must show that the set U_{s+1} filled out in Procedure AUGMENTATION, consists only of inequivalent codes, and any binary self-dual $[2s+2, s+1]$ code is equivalent to a code in the set U_{s+1} .

Suppose that the codes $B_1, B_2 \in U_{s+1}$ are equivalent. Since these two codes have passed the parent test, their parents are also equivalent according to Lemma 7. These parents are self-dual codes from the set U_s which consists only in inequivalent codes. We have a contradiction here and therefore the codes B_1 and B_2 cannot be equivalent. It follows that U_{s+1} consists of inequivalent codes.

Take now a binary self-dual code C of dimension $s+1$ with a canonical representative B . Hence B is equivalent to C and B passes the parent test. Since U_s consists of all inequivalent self-dual codes of dimension s , the parent of B is equivalent to a code $A \in U_s$. According to Lemma 8, there is a child B_A of A , equivalent to B , such that B_A passes the parent test. Since the codes B and B_A are equivalent, so are the codes C and B_A . In this way we find a code in U_{s+1} which is equivalent to C . \square

Applying the algorithm recursively, we have the following corollary.

Corollary 10 *If the set U_r consists of all inequivalent binary self-dual $[2r, r]$ codes, then the algorithm presented in Table 2 generates all inequivalent self-dual $[2k, k]$ codes, $r < k$.*

We can partition the set U_r of all inequivalent binary self-dual $[2r, r]$ codes into disjoint subsets $U_{r1}, U_{r2}, \dots, U_{rs}$ and apply the algorithm to these subsets independently. Denote by U_{ki} the set of the inequivalent self-dual $[2k, k]$ codes, obtained from U_{ri} , $i = 1, 2, \dots, s$, via the described algorithm. Following the algorithm and the theorems, we have

Corollary 11 *The union $U_{k1} \cup U_{k2} \cup \dots \cup U_{ks}$ consists of all inequivalent binary self-dual $[2k, k]$ codes, and $U_{ki} \cap U_{kj} = \emptyset$ for $i \neq j$.*

This corollary shows that we can divide the computations into parts that need no mutual communication.

The most difficult part in the algorithm is the calculation of the automorphism group and the canonical permutation of a given code. That's why we try to avoid this part by using invariants. Actually, we can do the parent test without knowing the automorphism group of the code, using only appropriate invariants, which is much faster.

Definition 3 *Let $N = \{1, 2, \dots, n\}$ be the set of the coordinates of the code C . An invariant of the coordinates of C is a function $f : N \rightarrow \mathbb{Z}$ such that if i and j are in the same orbit with respect to $\text{Aut}(C)$ then $f(i) = f(j)$.*

The code C and the invariant f define a partition $\pi = \{N_1, N_2, \dots, N_l\}$ of the coordinate set N , such that $N_i \cap N_j = \emptyset$ for $i \neq j$, $N = N_1 \cup N_2 \cup \dots \cup N_l$, and two coordinates i, j are in the same subset of $N \iff f(i) = f(j)$. So the subsets N_i are unions of orbits, therefore we call them pseudo-orbits. We can use the fact that if we take two coordinates from two different subsets, for example $s \in N_i$ and $t \in N_j$, $N_i \cap N_j = \emptyset$, they belong to different orbits under the action of $\text{Aut}(C)$ on the coordinate set N . Moreover, using an invariant f , we can define a new canonical representative and a new canonical permutation of C .

Firstly, we introduce an ordering of the pseudo-orbits of C . We say that $N_i \prec N_j$ for $i \neq j$, if: (1) $|N_i| < |N_j|$, or (2) $|N_i| = |N_j|$ and $f(s) < f(t)$ for $s \in N_i$, $t \in N_j$. Then we redefine the canonical representative of one equivalence class in the following way:

1. If the smallest pseudo-orbit consists of only one coordinate, we take for a representative a code in the equivalence class for which this coordinate is the last one, and the $n - 1$ -th coordinate is from the second smallest pseudo-orbit. The last two coordinates of the code C have been added according the construction method described in the previous section. If none of these two coordinates belongs to the smallest pseudo-orbit, C does not pass the parent test. If one of them belongs to this orbit, we check whether the other one belongs to the second smallest pseudo-orbit. If no, C does not pass the parent test, but if yes, we should find the canonical representative to be sure whether C passes the test.

2. If the smallest pseudo-orbit N_s contains three or more coordinates, we again take for a representative a code in the equivalence class for which the coordinates from the smallest pseudo-orbit are the last coordinates. According to Lemma 2 not all coordinates in N_s are equal, so we can take two different coordinates in the end.
3. The smallest pseudo-orbit N_s consists of exactly two coordinates. If these two coordinates are different, we can take them for the last two coordinates. But if they are equal, we are looking for the next pseudo-orbit. There is only one self-dual code such that its coordinates can be partitioned in subsets of two elements such that both coordinates in each subset are equal, and this is the code i_2^k , $n = 2k$. But the automorphism group of this code is $\mathbb{Z}_2^k \cdot S_k$ and it acts transitively on the coordinates.

The complexity of the algorithm mainly depends on two of its steps. The first one is "find the set $Child(A)$ of all inequivalent children of A ". For this step, we have as input a set L of generating elements of the automorphism group of the code A , and the set D of all binary odd-weight vectors with length $\dim A$. The algorithm splits the set of these vectors into orbits under the action of the group $\text{Aut}(A)$. Any orbit defines a child of A , as different orbits give inequivalent children. This step is computationally cheap. The complexity is linear with respect to the product $|L| \cdot |D|$, $|D| = 2^{\dim A - 1}$ (for details see [23]).

In the step "if B passes the parent test", using a given generator matrix of the code B we have to calculate invariants, and in some cases also canonical form and the automorphism group $\text{Aut}(B)$. Finding a canonical form and the automorphism group is necessary when the used invariants are not enough to prove whether the code B pass or not the parent test. If the code B passes the parents test, the algorithm needs a set of generators of $\text{Aut}(B)$ for the next step (finding the children). For this step, we have to generate the set M_w of all codewords of weight $\leq w$. The complexity here is $O(\sum_{i=1}^{w/2} \binom{\dim B}{i})$. To determine the invariants, we use the set M_d , where d is the minimum weight of the code B . We use mostly the invariants f_1 and f_2 defined as follows:

$$f_1 : \{1, 2, \dots, n\} \rightarrow \{0, 1\}, \quad f_2 : \{1, 2, \dots, n\} \rightarrow \mathbb{Z},$$

where n is the length of B . Moreover, if $s = \sum_{v \in M_d} v_i$ then $f_1(i) = 1$ if and only if s is odd, and $f_2(i) = s$, $1 \leq i \leq n$, $v = (v_1, v_2, \dots, v_n) \in \mathbb{F}_2^n$. To calculate the values of f_1 , the algorithm needs only $|M_d|$ operations in the case of bitwise presentation of the codewords. For f_2 the algorithm uses $O(n|M_d|)$ operations. We use also a vector valued invariant f such that $f(i) = (f_1(i), f_2(i))$. If the code is not rejected with the invariants, the algorithm generates the smallest set M_w of rank $\dim B$. The corresponding to this set binary matrix is the input in the algorithm for a canonical form. For the complexity of this type of algorithms see [5, 17].

The described algorithm is implemented in the program GEN-SELF-DUAL-BIN of the package SELF-DUAL-BIN written in BORLAND DELPHI 6.0.

4 The Results

To find all inequivalent self-dual codes of length 38, we begin from the set U_{16} of all inequivalent self-dual codes of length 32 and dimension 16. We partition U_{16} into three subsets and run them on three cores using a PC Intel i5 4 core processor. The number of all codes considered in the program (these are the inequivalent children for each code in $U_{16} \cup U_{17} \cup U_{18}$) is 2,338,260,952. For 151,016,675 of them, a canonical form is computed. The number of the obtained inequivalent codes in the set U_{19} is 38,682,183. The calculations took about four days.

Generator matrices of all inequivalent self-dual codes of length 38 are saved in three files in the form used in [6]. A compressed version of these files will be available on the web-page <http://www.moi.math.bas.bg/~iliya/>. A file with additional information which contains the number of codewords of weights 2, 4, 6, 8, and the order of the automorphism group for each code will be also available. This information allows to compute the expressions in the mass formulas.

The possible weight enumerators of the self-dual codes of length 38 are given by the following formula

$$\begin{aligned} W(y) = & 1 + \alpha y^2 + (13\alpha + \beta)y^4 + (57 + 76\alpha + 7\beta - \gamma - 4\delta)y^6 + (228 + 260\alpha + 17\beta - \gamma + 28\delta)y^8 \\ & + (560\alpha + 7\beta + 6\gamma - 136\delta + 1520)y^{10} + (728\alpha - 43\beta + 6\gamma + 248\delta + 10032)y^{12} \\ & + (364\alpha - 77\beta - 15\gamma + 100\delta + 37620)y^{14} + (85614 - 572\alpha - 11\beta - 15\gamma - 764\delta)y^{16} \\ & + (127072 - 1430\alpha + 99\beta + 20\gamma + 528\delta)y^{18} + \dots + y^{38}, \end{aligned}$$

where $\alpha, \beta, \gamma, \delta$ are integers. The numbers of inequivalent codes, the numbers of different weight enumerators and the numbers of different orders of the automorphism groups for each minimum weight d are given in Table 3.

Table 3: Numbers of inequivalent codes of length 38

d	2	4	6	8
# codes	519492	27463982	10695965	2744
# weight enumerators	3504	7176	88	2
# orders of $\text{Aut}(C)$	799	764	75	18

The smallest order $\sharp\text{Aut}_s$ and the largest order $\sharp\text{Aut}_l$ among the automorphism groups are listed in Table 4 for each minimum weight d .

We give one more table with some additional results about the automorphisms of the codes. We list in Table 6 the number of self-dual $[38, 19, d]$ codes C such that p^k divides the order of $\text{Aut}(C)$ where p is a prime and k is a positive integer.

Table 4: Orders of the automorphism groups

d	2	4	6	8
$\#\text{Aut}_s$	2	4	1	1
$\#\text{Aut}_l$	$2^{19} \cdot 19!$	$2^{13} \cdot 3 \cdot 7 \cdot 16!$	1032192	504

For the verification of our results, we use the mass formula (1) and also the following corollary from one lemma of Thompson [24]:

Theorem 12 [11] *Let n and d be even positive integers and let U be a family of inequivalent self-dual codes of length n and minimum weight at most d . Then U is a complete set of representatives for equivalence classes of self-dual codes of length n and minimum weight at most d if and only if*

$$\sum_{C \in U} \frac{n!}{|\text{Aut}(C)|} |\{x \in C \mid \text{wt}(x) = d\}| = \binom{n}{d} \prod_{i=1}^{n/2-2} (2^i + 1). \quad (3)$$

For the constructed codes we obtain the same values of the left and the right expressions in the formula (3) for $n = 38$, namely:

(d=2) 19137697424578816915816164139573797711865999715625;

(d=4) 2009458229580775776160697234655248759745929970140625;

(d=6) 75153737786321014028410076576106303614497780883259375;

(d=8) 1331294783643400819931835642205311664028246404217737500;

(all) 27222898185745116523209337325140537285726884375 (formula (1)).

Remark 2 To calculate the sums in the mass-formulas (1) and (3), we use the package LONGNUM of S. Kapralov for calculations with large integers [14].

5 Conclusion

The generation of all inequivalent binary self-dual codes of length $n \geq 38$, using only standard computer algebra systems, seems to be infeasible. That is why we use special algorithmic techniques to surmount difficulties and to classify codes even with PC's. In this work we describe the classification of the self-dual codes of length 38.

Denote by SD_k the number of all inequivalent self-dual codes of dimension k . Obviously,

$$SD_k \geq \frac{\prod_{i=1}^{k-1} (2^i + 1)}{(2k)!}.$$

Consider the sequence $a_k = SD_k(2k)! / \prod_{i=1}^{k-1} (2^i + 1)$, $k = 1, 2, \dots$. Looking at the already known classifications of binary self-dual codes, we can calculate the values of a_k for $k \leq 19$. We list the integer part of these values in Table 5. Moreover, if we count the number of the inequivalent self-dual codes with a trivial automorphism group, we see that there are no such codes for length $n \leq 32$, but for the larger lengths this number increases very fast. For example, more than a quarter of all codes of length 38, namely 10140257 inequivalent codes, have a trivial automorphism group. So we have the following conjecture.

Conjecture 1 *The sequence $\{a_k, k = 10, 11, 12, \dots\}$ is decreasing.*

Table 5: Values of $\lfloor a_k \rfloor$ for $k \leq 19$

k	1	2	3	4	5	6	7	8	9	10
$\lfloor a_k \rfloor$	2	8	48	597	3162	18974	70836	230631	353061	464937
k	11	12	13	14	15	16	17	18	19	20
$\lfloor a_k \rfloor$	327440	194067	57659	13482	2004	273	34	7	2	?

Some other problems we are going to attack are:

- Classification of the binary self-dual codes of length 40. The doubly-even self-dual codes have been classified [2]. We have already started with the generation of the optimal $[40, 20, 8]$ codes and the results will be ready soon. We have a lower bound on the number of codes by $\frac{\prod_{i=1}^{19} (2^i + 1)}{40!} > 4,585,657,509$. According to Conjecture 1 and Table 5, we have

Conjecture 2 *The number of the inequivalent binary self-dual codes of length 40 are at most $2 \cdot \frac{\prod_{i=1}^{19} (2^i + 1)}{40!} < 9,171,315,020$.*

- We are going to apply the described algorithm for quaternary self-dual codes.

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Table 6: Number of codes C for which p^k divides the order of their automorphism groups

$p^k \setminus d$	2	4	6	8
2	519492	27463982	557127	453
2 ²	478434	27463982	89141	111
2 ³	467048	17031875	23498	34
2 ⁴	397699	16153273	8201	1
2 ⁵	375614	9310617	3788	-
2 ⁶	303984	8307428	1733	-
2 ⁷	274730	4686394	846	-
2 ⁸	212982	3854920	414	-
2 ⁹	183525	2208800	220	-
2 ¹⁰	140158	1629411	134	-
2 ¹¹	112968	970908	79	-
2 ¹²	85784	641657	48	-
2 ¹³	65569	387900	26	-
2 ¹⁴	48579	237143	14	-
2 ¹⁵	35399	140837	8	-
2 ¹⁶	25470	83500	5	-
2 ¹⁷	17908	49360	-	-
2 ¹⁸	12729	29175	-	-
2 ¹⁹	8838	17009	-	-
2 ²⁰	6161	9646	-	-
2 ²¹	4162	5612	-	-
2 ²²	2774	3228	-	-
2 ²³	1812	1754	-	-
2 ²⁴	1177	996	-	-
2 ²⁵	790	505	-	-
2 ²⁶	551	235	-	-
2 ²⁷	345	91	-	-
2 ²⁸	226	33	-	-
2 ²⁹	156	6	-	-

$p^k \setminus d$	2	4	6	8
2 ³⁰	87	2	-	-
2 ³¹	47	1	-	-
2 ³²	16	-	-	-
2 ³³	7	-	-	-
2 ³⁴	3	-	-	-
2 ³⁵	1	-	-	-
3	132329	2743510	3916	85
3 ²	45728	424433	185	7
3 ³	17286	93437	26	1
3 ⁴	6463	22451	3	-
3 ⁵	1763	4315	-	-
3 ⁶	256	366	-	-
3 ⁷	51	52	-	-
3 ⁸	8	5	-	-
5	4209	16112	9	-
5 ²	449	624	-	-
5 ³	52	40	-	-
7	4270	21981	14	5
7 ²	467	771	-	-
7 ³	83	83	-	-
7 ⁴	16	13	-	-
7 ⁵	1	2	-	-
11	47	29	-	-
13	17	7	-	-
17	4	-	-	-
19	1	-	2	1
23	6	4	-	-
31	2	2	-	-

An Algorithm for Classification of Binary Self-Dual Codes

Stefka Bouyuklieva,
 Faculty of Mathematics and Informatics,
 Veliko Tarnovo University, Bulgaria,
 Iliya Bouyukliev,
 Institute of Mathematics and Informatics,
 Bulgarian Academy of Sciences, Veliko Tarnovo, Bulgaria

We dedicate this research to our teacher Stefan Dodunekov on the occasion of his 65th birthday.

Abstract

An efficient algorithm for classification of binary self-dual codes is presented. As an application, a complete classification of the self-dual codes of length 38 is given.

Index Terms: *Self-dual codes, Classification, Isomorph-free generation*

1 Introduction

The self-dual codes form one of the important classes of linear codes because of their rich algebraic structure and their close connections with other combinatorial configurations like block designs, lattices, graphs, etc.

The classification of self-dual codes began in the seventies in the work of Vera Pless [20], where she classified the binary self-dual codes of length $n \leq 20$. The method used in the beginning remained essentially the same throughout the succeeding classifications. This is a recursive classification which proceeds from smaller to larger length and codes are classified up to equivalence. The process begins with the formula for the number of all self-dual codes of length n called a mass formula. The number of the self-dual binary codes of even length n is $N(n) = \prod_{i=1}^{n/2-1} (2^i + 1)$.

Throughout this paper all codes are assumed to be binary. Two binary codes are called *equivalent* if one can be obtained from the other by a permutation of coordinates. The permutation $\sigma \in S_n$ is an *automorphism* of the code C , if $C = \sigma(C)$ and the set of all automorphisms of C forms a group called the *automorphism group* of C , which is denoted by $\text{Aut}(C)$ in this paper. If C has length n , then the number of codes equivalent to C

is $n!/|\text{Aut}(C)|$. To classify self-dual codes of length n , it is necessary to find inequivalent self-dual codes C_1, \dots, C_r so that the following mass formula holds:

$$\sum_{i=1}^r \frac{n!}{|\text{Aut}(C_i)|} = N(n). \quad (1)$$

In the survey [12] Huffman summarized the classification of all binary self-dual codes of length $n \leq 36$. As the complete classifications for lengths 34 and 36 was not done at that time, we present here a new version of Table 1 from [12], but instead of the question marks we put the correct numbers. Moreover, we extend the table with two more lengths - 38 and 40. The number of all inequivalent singly-even (Type I) and doubly-even (Type II) codes is denoted by \sharp_I and \sharp_{II} , respectively. In the table $d_{\max, I}$ ($d_{\max, II}$) is the biggest possible minimum distance for which Type I (Type II) codes with the given length exist, and $\sharp_{\max, I}$ ($\sharp_{\max, II}$) is their number.

The classification of the self-dual codes of length 34 was given in [3]. Using the self-dual [34, 17, 6] codes, Melchor and Gaborit classified the optimal self-dual codes of length 36, namely the [36, 18, 8] codes [19]. Recently, Harada and Munemasa in [11] completed the classification of the self-dual codes of length 36 and created a database of self-dual codes [10]. The doubly-even self-dual codes of length 40 were also classified by Betsumiya, Harada and Munemasa [2]. Moreover, using these codes, they classified the optimal self-dual [38, 19, 8] codes. A classification of extremal self-dual codes of length 38 was very recently obtained also in [1] by somewhat different techniques.

Actually, the construction itself is easy, the equivalence test is the difficult part of the classification. Because of that, for larger lengths the recursive constructions are used preferably heuristic, for building examples for codes with some properties. There are also many partial classifications, namely classifications of self-dual codes with special properties, for example self-dual codes invariant under a given permutation, or self-dual codes connected with combinatorial designs with given parameters. These classifications are not recursive but they use codes with smaller lengths, that is why the full classification is very important in these cases, too.

There exist several methods to construct self-dual codes of length $n + 2$ from self-dual codes of length n . In [1], the authors describe three such methods recalling them *the recursive construction*, *the building-up construction* and *the Harada-Munemasa construction*. The first one (recursive construction) gives all inequivalent $[n + 2, n/2 + 1, d + 2]$ codes starting from the self-dual $[n, n/2, d]$ codes [19]. The other two constructions give all self-dual codes of length $n + 2$ from the self-dual codes of length n . Our construction is similar to the Harada-Munemasa construction but we offer a better way to deal with equivalence classes.

In this paper, we present an algorithm for generating binary self-dual codes which gives as output exactly one representative of every equivalence class. To develop this algorithm, we use an approach introduced by Brendan McKay known as *isomorph-free exhaustive generation* [18]. The constructive part of the algorithm is not different from the other recursive constructions for self-dual codes, but to take only one representative of any equivalence class,

we use a completely different manner. This approach changes extremely the speed of generation of the inequivalent codes of a given length. Its special feature is that practically there is not equivalence test for the objects.

As a result, the classification of all binary self-dual codes of length 38 is presented. The number of these codes is given in the following theorem and also listed in Table 1.

Theorem 1 *There are 38 682 183 inequivalent self-dual codes of length 38.*

In Section 2 we present the theoretical foundations of the used construction method. The aim is to obtain all inequivalent self-dual codes of dimension k (length $2k$) on the base of the inequivalent self-dual codes of dimension $k - 1$ (length $2k - 2$).

In Section 3 we describe the used algorithm. Codes which are equivalent belong to the same equivalence class. Every code can serve as a representative for its equivalence class. We use the concept for a canonical representative, selected on the base of some specific conditions. This canonical representative is intended to make easily a distinction between the equivalence classes.

In Section 4 we give the results with some more information about the obtained codes.

2 The Construction Method

In this section we describe the theoretical foundations of the used construction method. The aim is to obtain all inequivalent self-dual codes of length $n = 2k$ and dimension k on the base of the inequivalent self-dual codes of dimension $k - 1$. Proposition 3 gives us the possibility to develop a classification algorithm. Actually, this proposition presents a well known property of the self-dual codes but usually it is stated in the case $d \geq 4$ (see for example [11]). Here we give a variant for all d but for that we need the following lemma. We say that the coordinates i_1, \dots, i_s , $1 \leq i_1 < \dots < i_s \leq n$, of the code C are equal if $x_{i_1} = x_{i_2} = \dots = x_{i_s}$ for each codeword $x = (x_1, x_2, \dots, x_n) \in C$.

Lemma 2 *If C is a binary self-dual code then C does not have more than two equal coordinates. In other words, if $x_{i_1} = x_{i_2} = \dots = x_{i_s}$ for each codeword $x = (x_1, x_2, \dots, x_n) \in C$ then $s \leq 2$.*

Proof. If $n = 2$ then $C = i_2 = \{00, 11\}$ and C has only two coordinates. Let $n \geq 4$. Since the dimension of C is $n/2 \geq 2$, not all coordinates are equal and $s < n$. Suppose that $s \geq 3$, so $x_{i_1} = x_{i_2} = x_{i_3}$ for all codewords $x \in C$. In such a case the vector $y = (y_1, \dots, y_n) \in \mathbb{F}_2^n$ of weight 2 with $y_{i_1} = y_{i_2} = 1$ will belong to $C^\perp = C$. In this way we obtain a codeword for which $y_{i_1} = y_{i_2} = 1$ but $y_{i_3} = 0$ – a contradiction. Hence $s \leq 2$. \square

Any self-dual $[n, n/2, 2]$ code for $n > 2$ is decomposable as $i_2 \oplus C_{n-2}$ where C_{n-2} is a self-dual code of length $n - 2$. Furthermore, the number of the self-dual $[n, n/2, 2]$ codes is equal to the number of all self-dual $[n - 2, n/2 - 1]$ codes ($n > 2$). But even if a self-dual code of length $n > 2$ has minimum distance $d = 2$, it has two coordinates which are not equal.

Table 1: Binary self-dual codes of length $n \leq 40$ [12]

n	$\#I$	$\#II$	$d_{max,I}$	$\#_{max,I}$	$d_{max,II}$	$\#_{max,II}$	Reference
2	1		2	1			[20]
4	1		2	1			[20]
6	1		2	1			[20]
8	1	1	2	1	4	1	[20]
10	2		2	2			[20]
12	3		4	1			[20]
14	4		4	1			[20]
16	5	2	4	1	4	2	[20]
18	9		4	2			[20]
20	16		4	7			[20]
22	25		6	1			[22]
24	46	9	6	1	8	1	[22]
26	103		6	1			[7, 8, 21]
28	261		6	3			[7, 8, 21]
30	731		6	13			[7, 8, 21]
32	3210	85	8	3	8	5	[4, 7, 9]
34	24147		6	938			[3]
36	519492		8	41			[11, 19]
38	38682183		8	2744			this paper, [1, 2]
40	?	94343	8	?	8	16470	[2]

Proposition 3 *Let C be a binary self-dual $[n = 2k > 2, k, d]$ code and $C_0 = \{(x_1, \dots, x_n) \in C, x_{n-1} = x_n\}$. If the last two coordinates of C are not equal and C_1 is the punctured code of C_0 on the coordinate set $\{n-1, n\}$ then C_1 is a self-dual $[n-2, k-1, d_1 \geq d-2]$ code.*

Proof. Let $n > 2$ and the last two coordinates of the code C are not equal. This means that there is a codeword $y \in C$ such that $y_{n-1} \neq y_n$. Therefore C_0 is a subcode of C with dimension $k-1$, and $(00 \dots 011) \notin C$. The punctured code of C_0 on the coordinate set $\{n-1, n\}$ is

$$C_1 = \{(x_1, x_2, \dots, x_{n-2}) \mid x = (x_1, x_2, \dots, x_{n-2}, x_{n-1}, x_n) \in C_0\}.$$

Since $(00 \dots 011) \notin C$, $\dim C_1 = \dim C_0 = k-1$. Moreover, if $x = (x_1, x_2, \dots, x_{n-2}, a, a)$, $y = (y_1, y_2, \dots, y_{n-2}, b, b) \in C_0$ then $x_1y_1 + x_2y_2 + \dots + x_{n-2}y_{n-2} + ab + ab = 0$. Hence $x_1y_1 + x_2y_2 + \dots + x_{n-2}y_{n-2} = 0$ for any two codewords $(x_1, \dots, x_{n-2}), (y_1, \dots, y_{n-2}) \in C_1$. It follows that the code C_1 is self-orthogonal, and since its dimension is a half of its length, it is self-dual. \square

For our construction, we use the code C_1 of dimension $k - 1$ to obtain a self-dual code of dimension k and length $2k$. We describe this in the following corollary. Let C_1 be a binary self-dual $[2k - 2, k - 1]$ code with a generator matrix G_1 . Let us extend G_1 with two equal columns $(a_1, a_2, \dots, a_{k-1})^T$ and consider the code C_0 generated by the matrix

$$G_0 = \left(G_1 \left| \begin{array}{cc} a_1 & a_1 \\ \vdots & \vdots \\ a_{k-1} & a_{k-1} \end{array} \right. \right).$$

We can choose the vector $(a_1, a_2, \dots, a_{k-1})$ such that $(11 \dots 11) \in C_0$. Obviously, C_0 is a self-orthogonal $[n = 2k, k - 1]$ code and its dual code is $C_0^\perp = \langle C_0, (00 \dots 011), x \rangle$ where $x \in C_0^\perp \setminus \langle C_0, (00 \dots 011) \rangle$ and $\text{wt}(x)$ is even. Consider the last two coordinates of the vector x . If $x_{n-1} = x_n$ then $(x_1, x_2, \dots, x_{n-2}) \in C_1^\perp = C_1$ and therefore $x \in \langle C_0, (00 \dots 011) \rangle$. Hence $x_{n-1} \neq x_n$. The next corollary follows immediately.

Corollary 4 *The code $C = \langle C_0, x \rangle = C_0 \cup (x + C_0)$ is a binary self-dual $[2k, k]$ code.*

We will call the code C a child type code (CTC) of C_1 , and C_1 - a parent type code (PTC) of C . Actually, we have two possible self-dual codes obtained in this way from C_1 , namely $\langle C_0, x \rangle$ and $\langle C_0, (00 \dots 011) + x \rangle$, but both codes are equivalent.

Remark 1 To describe the search tree for our algorithm, we use the terms CTC and PTC. In the literature on algorithms [15, 18] the terms are parent and child, but as these terms are used in a different way in some papers and chapters devoted to self-dual codes [13], we decided to set child type code and parent type code.

In this way all self-dual codes of length $n = 2k$ can be constructed on the base only on the inequivalent self-dual codes of length $n - 2$. Indeed, if we take two equivalent self-dual codes $C_1 \cong C'_1$ and use the same vector $(a_1, a_2, \dots, a_{k-1})$, we can obtain equivalent self-dual codes of length $2k$ via the described construction. Let G_1 be a generator matrix of C_1 and P be a permutation matrix such that $G_1 P$ generates the code C'_1 . Then the matrix

$$\left(\begin{array}{c|cc} xP & x_{n-1} & x_n \\ G_1 P & a & a \end{array} \right)$$

generates a self-dual code equivalent to C , namely the code C' . Furthermore, if $\pi \in S_{n-2}$ is the permutation corresponding to the matrix P then $\hat{\pi} \in S_n$ sends C to C' where $\hat{\pi}(i) = \pi(i)$ for $1 \leq i \leq n - 2$, and $\hat{\pi}(i) = i$ for $i \in \{n - 1, n\}$.

Let see now what happens if we take different vectors a and b of length $k - 1$ and use them in the described construction for the same self-dual $[2k - 2, k - 1]$ code C_1 with a generator matrix G_1 . Consider the elements of the automorphism group $\text{Aut}(C_1)$ as permutation matrices of order $n - 2$. To any permutation matrix $P \in \text{Aut}(C_1)$ we can correspond an invertible matrix $A_P \in \text{GL}(k - 1, 2)$ such that $G'_1 = G_1 P = A_P G_1$, since G'_1 is another generator matrix of C_1 . In this way we obtain a homomorphism $f : \text{Aut}(C_1) \longrightarrow \text{GL}(k - 1, 2)$. Consider the action of $\text{Im}(f)$ on the set \mathbb{F}_2^{k-1} defined by $A(x) = Ax^T$ for every $x \in \mathbb{F}_2^{k-1}$.

Theorem 5 [11] *The matrices $(G_1 \ a^T \ a^T)$ and $(G_1 \ b^T \ b^T)$ generate equivalent codes if and only if the vectors a and b belong to the same orbit under the action of $\text{Im}(f)$ on \mathbb{F}_2^{k-1} .*

Proof. Let the matrices $(G_1 \ a^T \ a^T)$ and $(G_1 \ b^T \ b^T)$ generate the codes C_0 and C'_0 , respectively, and $a^T = A_P b^T$, where $P \in \text{Aut}(C_1)$. Then

$$(G_1 \ a^T \ a^T) \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} = (G_1 P \ a^T \ a^T) = (A_P G_1 \ A_P b^T \ A_P b^T) = A_P (G_1 \ b^T \ b^T).$$

Since $A_P (G_1 \ b^T \ b^T)$ is another generator matrix of the code C'_0 , both codes are equivalent.

Conversely, let $C_0 \cong C'_0$. It turns out that there is a matrix $B \in \text{GL}(k, 2)$ and an $n \times n$ permutation matrix P such that $(G_1 \ a^T \ a^T) = B(G_1 \ b^T \ b^T)P = BA_P(G_1 \ b^T \ b^T)$. Hence $BA_P G_1 = G_1$ and therefore BA_P defines an automorphism of the code $C_1 = \langle G_1 \rangle$. Since $a^T = BA_P b^T$, the vectors a and b belong to the same orbit under the action of $\text{Im}(f)$ on \mathbb{F}_2^{k-1} . \square

Let now $G = \begin{pmatrix} x & 1 & 0 \\ G_1 & a^T & a^T \end{pmatrix}$ be a generator matrix of the self-dual $[n, n/2, d]$ code C . If $P \in \text{Aut}(C_1)$ and $y = xP$ then

$$\begin{aligned} G \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} &= \begin{pmatrix} x & 1 & 0 \\ G_1 & a^T & a^T \end{pmatrix} \begin{pmatrix} P & 0 \\ 0 & I_2 \end{pmatrix} = \begin{pmatrix} xP & 1 & 0 \\ G_1 P & a^T & a^T \end{pmatrix} \\ &= \begin{pmatrix} y & 1 & 0 \\ A_P G_1 & A_P b^T & A_P b^T \end{pmatrix} = \begin{pmatrix} 1 & 0 \dots 0 \\ 0^T & A_P \end{pmatrix} \begin{pmatrix} y & 1 & 0 \\ G_1 & b^T & b^T \end{pmatrix} \end{aligned}$$

Hence the code C is equivalent to the code generated by the matrix $G' = \begin{pmatrix} y & 1 & 0 \\ G_1 & b^T & b^T \end{pmatrix}$.

The following proposition reduces the number of the considered cases. It is a particular case of Theorem 1 from [16].

Proposition 6 *If C is a binary self-dual $[n = 2k > 2, k, d]$ code then C is equivalent to a code with a generator matrix in the form*

$$G = \begin{pmatrix} x_1 \dots x_{k-1} & 00 \dots 0 & 1 & 0 \\ & & x_1 & x_1 \\ & I_{k-1} & A & \vdots \\ & & & x_{k-1} & x_{k-1} \end{pmatrix} \quad (2)$$

and the matrix $(I_{k-1} | A)$ generates a self-dual $[n - 2, k - 1]$ code.

Proof. If the last two coordinates of C are equal then according to Lemma 2 the first and the last coordinates are not equal and we can transpose them. So we can consider the case when the last two coordinates of C are not equal without loss of generality.

Take a generator matrix in systematic form for the code C_1 obtained from C by the construction in Proposition 3. Then

$$\begin{pmatrix} & x_1 & x_1 \\ I_{k-1} & A & \vdots & \vdots \\ & x_{k-1} & x_{k-1} \end{pmatrix}$$

is a generator matrix of C_0 in systematic form. Since C_0 is a self-orthogonal $[2k, k-1]$ code, $C_0^\perp = \langle C_0, (00 \dots 011), y \rangle$ where $y \in C \setminus C_0$. Hence $y_{n-1} \neq y_n$ and suppose $y_{n-1} = 1, y_n = 0$.

Consider the vector $x = (x_1, x_2, \dots, x_{k-1}, 00 \dots 010)$. Obviously, $x \perp C_0$ and hence $x \in C_0^\perp$. But $x \notin C_0$, $x \notin (00 \dots 011) + C_0$, $x \notin (00 \dots 011) + y + C_0$ and therefore $x \in y + C_0 \subset C$. It turns out that $x \in C$ and we can take a generator matrix for C in the needed form. \square

If we start with a self-dual $[2k-2, k-1]$ code C_1 with a generator matrix in systematic form, for the construction in the last theorem we have to use a vector $(x_1, x_2, \dots, x_{k-1})$ of odd weight. Then we are sure that the all-ones vector $(11 \dots 11)$ belongs to the subcode C_0 and the code C generated by the matrix (2) is a self-dual $[2k, k]$ code.

Theorem 5 and Proposition 6 are very important for our search. We use them to write a recursive algorithm which gives us all self-dual $[n, n/2]$ codes starting from the code i_2 .

3 The Algorithm

In this section we present an algorithm for generating self-dual codes of a given length n . We discuss the background and give preliminary definitions and notations.

Let Ω_k be the set of all binary self-dual codes of dimension k (and length $2k$). We consider the action of the symmetric group S_{2k} on the set Ω_k , $k = 1, 2, \dots$. This action induces an equivalence relation in Ω_k as two codes $C_1, C_2 \in \Omega_k$ are equivalent ($C_1 \cong C_2$) if they belong to the same orbit. Hence the equivalence classes for the defined relation are the orbits with respect to the action of the symmetric group. According to Proposition 3, if we take two nonproportional coordinates in any code belonging to Ω_k , $k \geq 2$, we can obtain a code from Ω_{k-1} . Conversely, if we take all codes from Ω_{k-1} and extend them using Corollary 4 in all possible ways, we will obtain all codes from Ω_k . The construction of the self-dual codes of dimension k using the codes from Ω_{k-1} seems to be trivial, but actually this is a difficult problem and the question is how to find only the inequivalent codes. To do this, we develop a McKey type algorithm for isomorph-free generation [15, 18].

The algorithm is an exhaustive search over the set of codes $\Omega = \Omega_1 \cup \Omega_2 \cup \dots \cup \Omega_k$ and this set is our search space. The generation process is described by a rooted tree (or forest). The nodes in the tree are objects from the search space Ω . From a self-dual code A of length $2k-2$ corresponding to the node \overline{A} , we obtain self-dual codes of length $2k$ which are child type codes of A . To construct the child type codes, we use a generator matrix G_A

of A in systematic form and the binary vectors from \mathbb{F}_2^{k-1} of odd weight. We denote the set of inequivalent child type codes by $Child(A)$. The elements of $Child(A)$ correspond to the nodes of the next level which are connected to \bar{A} by edges. To find only the inequivalent child type codes, we use Theorem 5. Practically, the rule $A \rightarrow Child(A)$ which juxtapose child type codes to a code defines our search tree. The execution of the algorithm can be considered as walking the search tree and visiting all nodes through the edges. This can be done by a depth first search. We present a pseudocode of the algorithm in Table 2.

The following definitions and theorems help us to explain the algorithm and to prove its correctness.

Definition 1 *A canonical representative map for the action of the group S_{2k} on the set Ω_k is a function $\rho : \Omega_k \rightarrow \Omega_k$ that satisfies the following two properties:*

1. *for all $X \in \Omega_k$ it holds that $\rho(X) \cong X$,*
2. *for all $X, Y \in \Omega_k$ it holds that $X \cong Y$ implies $\rho(X) = \rho(Y)$.*

For a code $C \in \Omega_k$, the code $\rho(C)$ is the canonical form of C with respect to ρ . Analogously, C is in canonical form if $\rho(C) = C$. The code $\rho(C)$ is the canonical representative of its equivalence class with respect to ρ .

We can take for a canonical representative of one equivalence class a code which is more convenient for our purposes. Suppose that A is the canonical representative of this class with respect to a canonical representative map ρ . We can take $B \cong A$ for a canonical representative for this class if we change the canonical representative map in the following way: $\rho'(X) = B$ if $X \cong B$, $\rho'(X) = \rho(X)$ if $X \not\cong B$. According to Lemma 2 a self-dual code does not have more than two equal coordinates, hence if $k \geq 2$ we can take for a canonical representative of any equivalence class a code for which the last two coordinates are not equal.

Example 1 If we order the codewords in any code lexicographically and then compare the codes according to a lexicographical ordering of the columns, we will have one biggest code in any equivalence class. We can take this code as a canonical representative of its class.

Definition 2 *Let C be a self-dual code of length n and $\rho(C) \cong C$ be its canonical form. A permutation $\phi_C \in S_n$ is called a canonical permutation of the code C , if $\phi_C(C) = \rho(C)$.*

For a fixed canonical representative map ρ , the canonical permutation of C depends on the automorphism group of the code and the permutations from the coset $\phi_C \text{Aut}(C)$ can also be canonical permutations since $\phi_C \sigma(C) = \phi_C(\sigma(C)) = \phi_C(C) = \rho(C)$ for any $\sigma \in \text{Aut}(C)$.

We obtain the automorphism group and a canonical form of a given code A using a modification of the algorithm presented in the paper [5]. This algorithm gives the order of the group, a set of generating elements, and a canonical permutation.

The parent test can be defined in the following way. Suppose that A is a self-dual code of dimension $k-1$ and $B \in Child(A)$. This means that B is obtained from A by the construction of Proposition 6. The parent test for B depends on the automorphism group of the code B .

Let c_1 and c_2 be the coordinate positions of the code B for which $\phi_B(c_1) = 2k$, $\phi_B(c_2) = 2k-1$ where ϕ_B is the canonical permutation of B . The corresponding two columns of B are not equal, because the last two coordinates of the canonical representative are not equal. We call the coordinates c_1 and c_2 special for the code B with respect to the canonical permutation ϕ_B . If there is an automorphism σ of B such that $\{\sigma(c_1), \sigma(c_2)\} = \{2k-1, 2k\}$ then the code B passes the parent test. In such case we can change the canonical permutation, taking $\phi_B \sigma^{-1}$ instead of ϕ_B . Then the last two coordinates of B are special with respect to the new canonical permutation. So a code passes the parent test, if there is a canonical permutation ϕ for this code such that the last two coordinates are special with respect to ϕ .

Obviously, the canonical representative B of one equivalence class passes the parent test. If $B_1 \cong B$ also passes the parent test, then there is a permutation $\phi : B \rightarrow B_1$ such that $1 \leq \phi(i) \leq n-2$ for $1 \leq i \leq n-2$ and $\{\phi(n-1), \phi(n)\} = \{n-1, n\}$, where n is the length of the codes. This means that the parent type codes of these two codes are equivalent, too. So we have the following lemma.

Lemma 7 *If B_1 and B_2 are two equivalent self-dual $[2k, k]$ codes which pass the parent test, their parent type codes are also equivalent.*

Lemma 8 *Let A_1 and A_2 be two equivalent self-dual codes of dimension r . Then for any child type code B_1 of A_1 which passes the parent test, there is a child type code B_2 of A_2 , equivalent to B_1 , such that B_2 also passes the parent test.*

Proof. Let G_1 be a generator matrix of A_1 in systematic form and B_1 be the code obtained from A_1 and the vector $a = (a_1, \dots, a_r)$ by the construction described in Corollary 4 and Proposition 6. Let B_2 be the code generated by the matrix $\pi(G_1)$ and the same vector a , where $\pi \in S_{2r}$ and $\pi(A_1) = A_2$. Obviously, $\pi(G_1)$ generates the code $\pi(A_1) = A_2$. Moreover, according to Theorem 5, B_2 is equivalent to all codes obtained by A_2 and the vectors from the orbit with representative a under the action of $\text{Aut}(A_2)$ on \mathbb{F}_2^r . Since the codes B_1 and B_2 are equivalent, they have the same canonical representative $B = \rho(B_1) = \rho(B_2)$. The code B_1 passes the parent test and therefore there is a canonical permutation $\phi_1 : B_1 \rightarrow B$ such that the last two coordinates of B_1 are special with respect to ϕ_1 . We can take for a canonical permutation of B_2 the permutation $\phi_2 = \phi_1 \hat{\pi}^{-1}$, since $\phi_1 \hat{\pi}^{-1}(B_2) = \phi_1(B_1) = \rho(B_1) = \rho(B_2)$, where $\hat{\pi} \in S_{2r+2}$, $\hat{\pi}(i) = \pi(i)$ for $i \in \{1, 2, \dots, 2r\}$, $\hat{\pi}(2r+1) = 2r+1$, $\hat{\pi}(2r+2) = 2r+2$. Then

$$\{\phi_2(2r+1), \phi_2(2r+2)\} = \{\phi_1(2r+1), \phi_1(2r+2)\} = \{2r+1, 2r+2\},$$

hence the last two coordinates of B_2 are special with respect to the canonical permutation ϕ_2 . It turns out that the code B_2 also passes the parent test. \square

Theorem 9 *If the set U_s consists of all inequivalent binary self-dual $[2s, s]$ codes, then the set U_{s+1} obtained by the algorithm presented in Table 2 consists of all inequivalent self-dual $[2s+2, s+1]$ codes, $s \geq 1$.*

Table 2: The main algorithm

```

Procedure Augmentation( $A$ : binary self-dual code);
begin
  If the dimension of  $A$  is equal to  $k$  then
    begin
       $U_k := U_k \cup \{A\}$ ;
      PRINT ( $A, \# \text{Aut}(A)$ );
    end;
  If the dimension of  $A$  is less than  $k$  then
    begin
      find the set  $Child(A)$  of all inequivalent child type codes of  $A$ ;
      ( using already known  $\text{Aut}(A)$ );
      For all codes  $B$  from the set  $Child(A)$  do the following:
        if  $B$  passes the parent test then Augmentation( $B$ );
      end;
    end;
end;

Procedure Main;
Input:   $U_r$  – nonempty set of binary self-dual  $[2r, r]$  codes;
        $k$  – dimension of the output codes ( $k > r$ );
Output:  $U_k$  – set of  $[2k, k]$  binary self-dual codes;
begin
   $U_k := \emptyset$  (the empty set);
  for all codes  $A$  from  $U_r$  do the following:
    begin
      find the automorphism group of  $A$ ;
      Augmentation( $A$ );
    end;
end;

```

Proof. We must show that the set U_{s+1} filled out in Procedure AUGMENTATION, consists only of inequivalent codes, and any binary self-dual $[2s+2, s+1]$ code is equivalent to a code in the set U_{s+1} .

Suppose that the codes $B_1, B_2 \in U_{s+1}$ are equivalent. Since these two codes have passed the parent test, their parent type codes are also equivalent according to Lemma 7. These parent type codes are self-dual codes from the set U_s which consists only in inequivalent codes. We have a contradiction here and therefore the codes B_1 and B_2 cannot be equivalent. It follows that U_{s+1} consists of inequivalent codes.

Take now a binary self-dual code C of dimension $s + 1$ with a canonical representative B . Hence B is equivalent to C and B passes the parent test. Since U_s consists of all inequivalent self-dual codes of dimension s , the parent type code of B is equivalent to a code $A \in U_s$. According to Lemma 8, there is a child type code B_A of A , equivalent to B , such that B_A passes the parent test. Since the codes B and B_A are equivalent, so are the codes C and B_A . In this way we find a code in U_{s+1} which is equivalent to C . \square

Applying the algorithm recursively, we have the following corollary.

Corollary 10 *If the set U_r consists of all inequivalent binary self-dual $[2r, r]$ codes, then the algorithm presented in Table 2 generates all inequivalent self-dual $[2k, k]$ codes, $r < k$.*

We can partition the set U_r of all inequivalent binary self-dual $[2r, r]$ codes into disjoint subsets $U_{r1}, U_{r2}, \dots, U_{rs}$ and apply the algorithm to these subsets independently. Denote by U_{ki} the set of the inequivalent self-dual $[2k, k]$ codes, obtained from U_{ri} , $i = 1, 2, \dots, s$, via the described algorithm. Following the algorithm and the theorems, we have

Corollary 11 *The union $U_{k1} \cup U_{k2} \cup \dots \cup U_{ks}$ consists of all inequivalent binary self-dual $[2k, k]$ codes, and $U_{ki} \cap U_{kj} = \emptyset$ for $i \neq j$.*

This corollary shows that we can divide the computations into parts that need no mutual communication.

The most difficult part in the algorithm is the calculation of the automorphism group and the canonical permutation of a given code. That's why we try to avoid this part by using invariants. Actually, we can do the parent test without knowing the automorphism group of the code, using only appropriate invariants, which is much faster.

Definition 3 *Let $N = \{1, 2, \dots, n\}$ be the set of the coordinates of the code C . An invariant of the coordinates of C is a function $f : N \rightarrow \mathbb{Z}$ such that if i and j are in the same orbit with respect to $\text{Aut}(C)$ then $f(i) = f(j)$.*

The code C and the invariant f define a partition $\pi = \{N_1, N_2, \dots, N_l\}$ of the coordinate set N , such that $N_i \cap N_j = \emptyset$ for $i \neq j$, $N = N_1 \cup N_2 \cup \dots \cup N_l$, and two coordinates i, j are in the same subset of $N \iff f(i) = f(j)$. So the subsets N_i are unions of orbits, therefore we call them pseudo-orbits. We can use the fact that if we take two coordinates from two different subsets, for example $s \in N_i$ and $t \in N_j$, $N_i \cap N_j = \emptyset$, they belong to different orbits under the action of $\text{Aut}(C)$ on the coordinate set N . Moreover, using an invariant f , we can define a new canonical representative and a new canonical permutation of C .

Firstly, we introduce an ordering of the pseudo-orbits of C . We say that $N_i \prec N_j$ for $i \neq j$, if: (1) $|N_i| < |N_j|$, or (2) $|N_i| = |N_j|$ and $f(s) < f(t)$ for $s \in N_i$, $t \in N_j$. Then we redefine the canonical representative of one equivalence class in the following way:

1. If the smallest pseudo-orbit consists of only one coordinate, we take for a representative a code in the equivalence class for which this coordinate is the last one, and the $n - 1$ -th coordinate is from the second smallest pseudo-orbit. The last two coordinates of the code C have been added according the construction method described in the previous section. If none of these two coordinates belongs to the smallest pseudo-orbit, C does not pass the parent test. If one of them belongs to this orbit, we check whether the other one belongs to the second smallest pseudo-orbit. If no, C does not pass the parent test, but if yes, we should find the canonical representative to be sure whether C passes the test.
2. If the smallest pseudo-orbit N_s contains three or more coordinates, we again take for a representative a code in the equivalence class for which the coordinates from the smallest pseudo-orbit are the last coordinates. According to Lemma 2 not all coordinates in N_s are equal, so we can take two different coordinates in the end.
3. The smallest pseudo-orbit N_s consists of exactly two coordinates. If these two coordinates are different, we can take them for the last two coordinates. But if they are equal, we are looking for the next pseudo-orbit. There is only one self-dual code such that its coordinates can be partitioned in subsets of two elements such that both coordinates in each subset are equal, and this is the code i_2^k , $n = 2k$. But the automorphism group of this code is $\mathbb{Z}_2^k \cdot S_k$ and it acts transitively on the coordinates.

The complexity of the algorithm mainly depends on two of its steps. The first one is "find the set $Child(A)$ of all inequivalent child type codes of A ". For this step, we have as input a set L of generating elements of the automorphism group of the code A , and the set D of all binary odd-weight vectors with length $\dim A$. The algorithm splits the set of these vectors into orbits under the action of the group $\text{Aut}(A)$. Any orbit defines a child type code of A , as different orbits give inequivalent child type codes. This step is computationally cheap. The complexity is linear with respect to the product $|L| \cdot |D|$, $|D| = 2^{\dim A - 1}$ (for details see [23]).

In the step "if B passes the parent test", using a given generator matrix of the code B we have to calculate invariants, and in some cases also canonical form and the automorphism group $\text{Aut}(B)$. Finding a canonical form and the automorphism group is necessary when the used invariants are not enough to prove whether the code B pass or not the parent test. If the code B passes the parents test, the algorithm needs a set of generators of $\text{Aut}(B)$ for the next step (finding the child type codes). For this step, we have to generate the set M_w of all codewords of weight $\leq w$. The complexity here is $O(\sum_{i=1}^{w/2} \binom{\dim B}{i})$. To determine the invariants, we use the set M_d , where d is the minimum weight of the code B . We use mostly the invariants f_1 and f_2 defined as follows:

$$f_1 : \{1, 2, \dots, n\} \rightarrow \{0, 1\}, \quad f_2 : \{1, 2, \dots, n\} \rightarrow \mathbb{Z},$$

where n is the length of B . Moreover, if $s = \sum_{v \in M_d} v_i$ then $f_1(i) = 1$ if and only if s is odd, and $f_2(i) = s$, $1 \leq i \leq n$, $v = (v_1, v_2, \dots, v_n) \in \mathbb{F}_2^n$. To calculate the values of f_1 , the

algorithm needs only $|M_d|$ operations in the case of bitwise presentation of the codewords. For f_2 the algorithm uses $O(n|M_d|)$ operations. We use also a vector valued invariant f such that $f(i) = (f_1(i), f_2(i))$. If the code is not rejected with the invariants, the algorithm generates the smallest set M_w of rank $\dim B$. The corresponding to this set binary matrix is the input in the algorithm for a canonical form. For the complexity of this type of algorithms see [5, 17].

The described algorithm is implemented in the program GEN-SELF-DUAL-BIN of the package SELF-DUAL-BIN written in BORLAND DELPHI 6.0.

4 The Results

To find all inequivalent self-dual codes of length 38, we begin from the set U_{16} of all inequivalent self-dual codes of length 32 and dimension 16. We partition U_{16} into three subsets and run them on three cores using a PC Intel i5 4 core processor. The number of all codes considered in the program (these are the inequivalent child type codes for each code in $U_{16} \cup U_{17} \cup U_{18}$) is 2,338,260,952. For 151,016,675 of them, a canonical form is computed. The number of the obtained inequivalent codes in the set U_{19} is 38,682,183. The calculations took about four days.

Generator matrices of all inequivalent self-dual codes of length 38 are saved in three files in the form used in [6]. A compressed version of these files is available on the web-page <http://www.moi.math.bas.bg/~iliya/>. A file with additional information which contains the number of codewords of weights 2, 4, 6, 8, and the order of the automorphism group for each code is also available. This information allows to compute the expressions in the mass formulas.

The possible weight enumerators of the self-dual codes of length 38 are given by the following formula

$$\begin{aligned} W(y) = & 1 + \alpha y^2 + (13\alpha + \beta)y^4 + (57 + 76\alpha + 7\beta - \gamma - 4\delta)y^6 + (228 + 260\alpha + 17\beta - \gamma + 28\delta)y^8 \\ & + (560\alpha + 7\beta + 6\gamma - 136\delta + 1520)y^{10} + (728\alpha - 43\beta + 6\gamma + 248\delta + 10032)y^{12} \\ & + (364\alpha - 77\beta - 15\gamma + 100\delta + 37620)y^{14} + (85614 - 572\alpha - 11\beta - 15\gamma - 764\delta)y^{16} \\ & + (127072 - 1430\alpha + 99\beta + 20\gamma + 528\delta)y^{18} + \dots + y^{38}, \end{aligned}$$

where $\alpha, \beta, \gamma, \delta$ are integers. The numbers of inequivalent codes, the numbers of different weight enumerators and the numbers of different orders of the automorphism groups for each minimum weight d are given in Table 3.

The smallest order $\sharp\text{Aut}_s$ and the largest order $\sharp\text{Aut}_l$ among the automorphism groups are listed in Table 4 for each minimum weight d .

We give one more table with some additional results about the automorphisms of the codes. We list in Table 6 the number of self-dual $[38, 19, d]$ codes C such that p^k divides the order of $\text{Aut}(C)$ where p is a prime and k is a positive integer.

Table 3: Numbers of inequivalent codes of length 38

d	2	4	6	8
# codes	519492	27463982	10695965	2744
# weight enumerators	3504	7176	88	2
# orders of $\text{Aut}(C)$	799	764	75	18

Table 4: Orders of the automorphism groups

d	2	4	6	8
#Aut _s	2	4	1	1
#Aut _l	$2^{19} \cdot 19!$	$2^{13} \cdot 3 \cdot 7 \cdot 16!$	1032192	504

For the verification of our results, we use the mass formula (1) and also the following corollary from one lemma of Thompson [24]:

Theorem 12 [11] *Let n and d be even positive integers and let U be a family of inequivalent self-dual codes of length n and minimum weight at most d . Then U is a complete set of representatives for equivalence classes of self-dual codes of length n and minimum weight at most d if and only if*

$$\sum_{C \in U} \frac{n!}{|\text{Aut}(C)|} |\{x \in C \mid \text{wt}(x) = d\}| = \binom{n}{d} \prod_{i=1}^{n/2-2} (2^i + 1). \quad (3)$$

For the constructed codes we obtain the same values of the left and the right expressions in the formula (3) for $n = 38$, namely:

(d=2) 19137697424578816915816164139573797711865999715625;

(d=4) 2009458229580775776160697234655248759745929970140625;

(d=6) 75153737786321014028410076576106303614497780883259375;

(d=8) 1331294783643400819931835642205311664028246404217737500;

(all) 27222898185745116523209337325140537285726884375 (formula (1)).

Remark 2 To calculate the sums in the mass-formulas (1) and (3), we use the package LONGNUM of S. Kapralov for calculations with large integers [14].

5 Conclusion

The generation of all inequivalent binary self-dual codes of length $n \geq 38$, using only standard computer algebra systems, seems to be infeasible. That is why we use special algorithmic techniques to surmount difficulties and to classify codes even with PC's. In this work we describe the classification of the self-dual codes of length 38.

Denote by SD_k the number of all inequivalent self-dual codes of dimension k . Obviously,

$$SD_k \geq \frac{\prod_{i=1}^{k-1} (2^i + 1)}{(2k)!}.$$

Consider the sequence $a_k = SD_k(2k)! / \prod_{i=1}^{k-1} (2^i + 1)$, $k = 1, 2, \dots$. Looking at the already known classifications of binary self-dual codes, we can calculate the values of a_k for $k \leq 19$. We list the integer part of these values in Table 5. Moreover, if we count the number of the inequivalent self-dual codes with a trivial automorphism group, we see that there are no such codes for length $n \leq 32$, but for the larger lengths this number increases very fast. For example, more than a quarter of all codes of length 38, namely 10140257 inequivalent codes, have a trivial automorphism group. So we have the following conjecture.

Conjecture 1 *The sequence $\{a_k, k = 10, 11, 12, \dots\}$ is decreasing.*

Table 5: Values of $\lfloor a_k \rfloor$ for $k \leq 19$

k	1	2	3	4	5	6	7	8	9	10
$\lfloor a_k \rfloor$	2	8	48	597	3162	18974	70836	230631	353061	464937
k	11	12	13	14	15	16	17	18	19	20
$\lfloor a_k \rfloor$	327440	194067	57659	13482	2004	273	34	7	2	?

The doubly-even self-dual codes of length 40 have been classified in [2]. A lower bound on the number of all self-dual codes of that length is given by $\frac{\prod_{i=1}^{19} (2^i + 1)}{40!} > 4,585,657,509$. According to Conjecture 1 and Table 5, we have

Conjecture 2 *The number of the inequivalent binary self-dual codes of length 40 are at most $2 \cdot \frac{\prod_{i=1}^{19} (2^i + 1)}{40!} < 9,171,315,020$.*

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Table 6: Number of codes C for which p^k divides the order of their automorphism groups

$p^k \setminus d$	2	4	6	8
2	519492	27463982	557127	453
2 ²	478434	27463982	89141	111
2 ³	467048	17031875	23498	34
2 ⁴	397699	16153273	8201	1
2 ⁵	375614	9310617	3788	-
2 ⁶	303984	8307428	1733	-
2 ⁷	274730	4686394	846	-
2 ⁸	212982	3854920	414	-
2 ⁹	183525	2208800	220	-
2 ¹⁰	140158	1629411	134	-
2 ¹¹	112968	970908	79	-
2 ¹²	85784	641657	48	-
2 ¹³	65569	387900	26	-
2 ¹⁴	48579	237143	14	-
2 ¹⁵	35399	140837	8	-
2 ¹⁶	25470	83500	5	-
2 ¹⁷	17908	49360	-	-
2 ¹⁸	12729	29175	-	-
2 ¹⁹	8838	17009	-	-
2 ²⁰	6161	9646	-	-
2 ²¹	4162	5612	-	-
2 ²²	2774	3228	-	-
2 ²³	1812	1754	-	-
2 ²⁴	1177	996	-	-
2 ²⁵	790	505	-	-
2 ²⁶	551	235	-	-
2 ²⁷	345	91	-	-
2 ²⁸	226	33	-	-
2 ²⁹	156	6	-	-

$p^k \setminus d$	2	4	6	8
2 ³⁰	87	2	-	-
2 ³¹	47	1	-	-
2 ³²	16	-	-	-
2 ³³	7	-	-	-
2 ³⁴	3	-	-	-
2 ³⁵	1	-	-	-
3	132329	2743510	3916	85
3 ²	45728	424433	185	7
3 ³	17286	93437	26	1
3 ⁴	6463	22451	3	-
3 ⁵	1763	4315	-	-
3 ⁶	256	366	-	-
3 ⁷	51	52	-	-
3 ⁸	8	5	-	-
5	4209	16112	9	-
5 ²	449	624	-	-
5 ³	52	40	-	-
7	4270	21981	14	5
7 ²	467	771	-	-
7 ³	83	83	-	-
7 ⁴	16	13	-	-
7 ⁵	1	2	-	-
11	47	29	-	-
13	17	7	-	-
17	4	-	-	-
19	1	-	2	1
23	6	4	-	-
31	2	2	-	-